



DO YOU DESIRE
TO ACHIEVE ARTISTIC
PERFECTION? CAN
YOU TELL BOTH
HUMOROUS AND
DRAMATIC STORIES...
IN THE JACKSON
PUBLIC FASHION?
ARE YOU TITILLATED
BY A MAN DRESSED
LIKE A BUTTERFLY?!
IF SO, FOLLOW ME!!!
FOR I AM... THE
CHARACTER AND
BOARD SUPERVISOR,TM
AND FROM MY BASE
ON THE MOON, I
CAN TEACH YOU
ALL THINGS!!!
VENTURE!!!

LO, THERE SHALL BE ... A TUTORIAL!

OR

How to draw
the
VENTURE BROS.


* REALLY ONLY SOME THINGS VENTURE... SLIPPERY STEVE!

PART
ONE!

BEHOLD... CONSTRUCTION!

CONSTRUCTION IS ALL IMPORT-
ANT WHEN DRAWING THE VBS!
FOR ANY CHARACTER, IN ANY
POSE, ALWAYS START DRAWING
WITH A LINE OF ACTION!

A

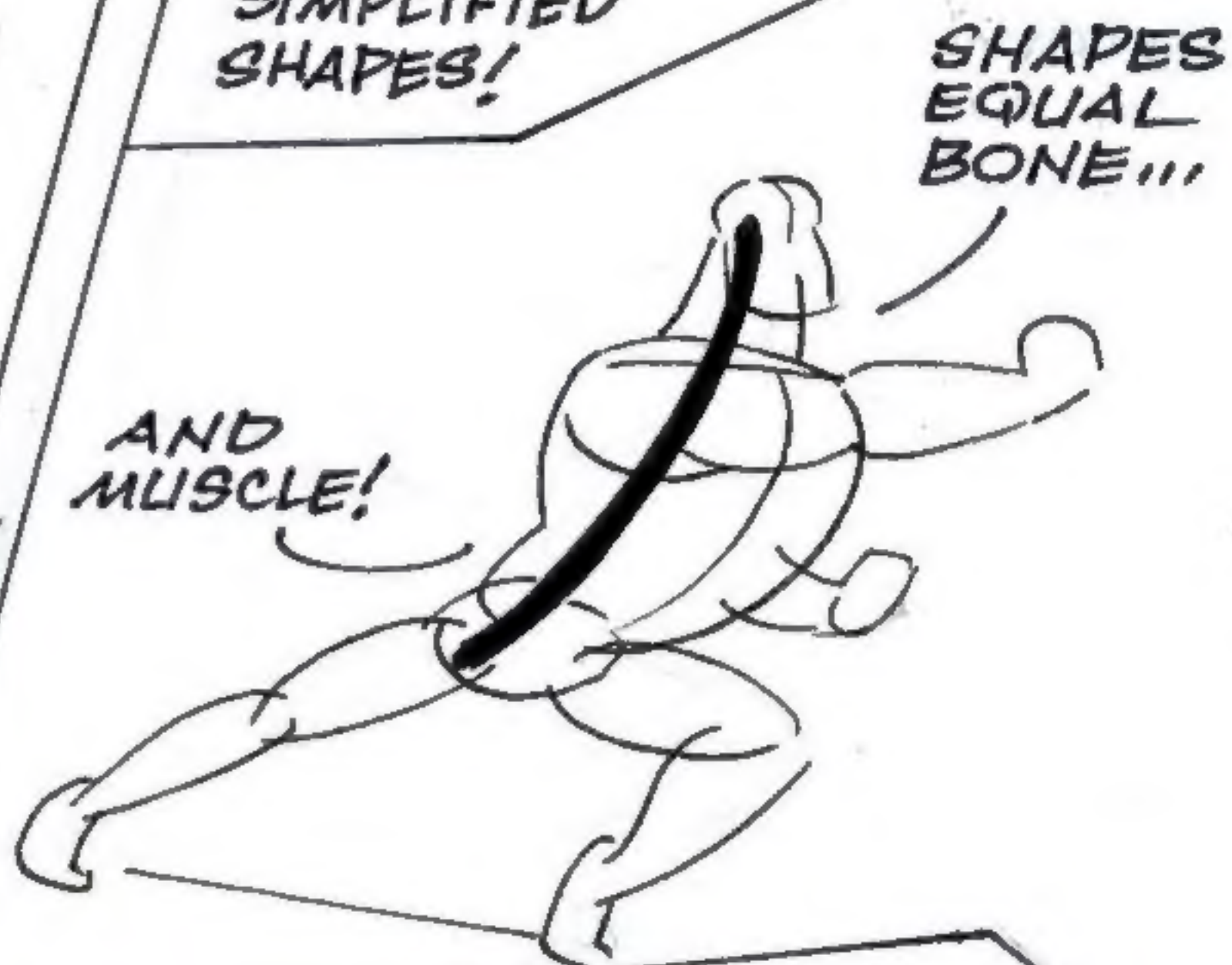


the LINE
OF ACTION
IS YOUR
CHARACTER'S
SPINE!!!

B



CONSTRUCT YOUR
CHARACTER ONTO THE
SPINE USING
SIMPLIFIED
SHAPES!

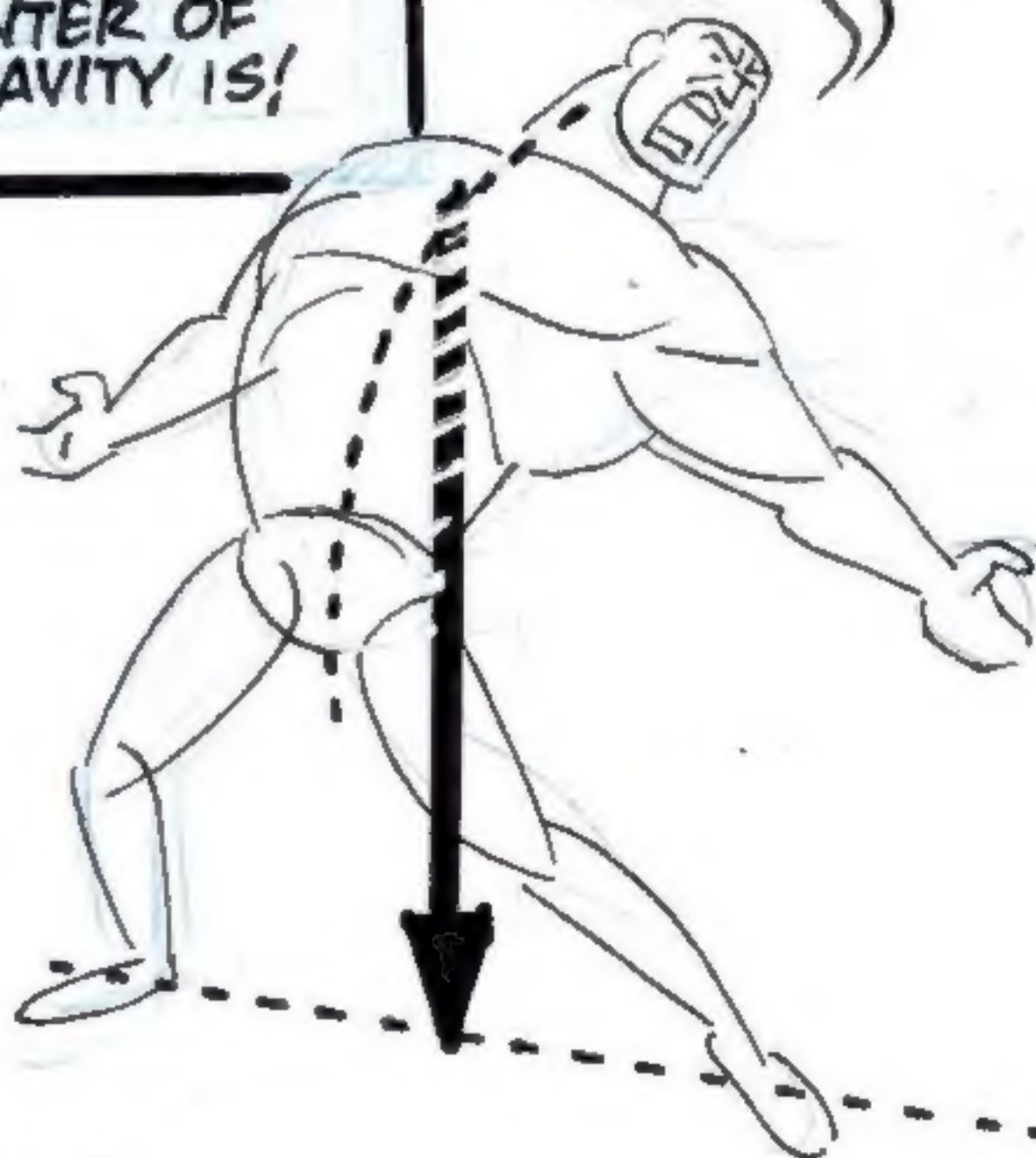


KNOW YOUR
SHAPES! EACH
CHARACTER
IS CONSTRUCTED
DIFFERENTLY!



CHARACTERS
SHOULD APPEAR
TO HAVE WEIGHT
AND GRAVITY!
ALWAYS KNOW
WHERE THEIR
CENTER OF
GRAVITY IS!

NOW YOU
CAN START
ADDING
DETAIL!



PART II

DRAW...

DOC VENTURE!

OR DIE TRYING!



USE LONG, THIN SHAPES FOR DOC'S STRUCTURE!
INCORPORATE HIS BAD POSTURE IF IT WORKS FOR THE POSE AND ATTITUDE!



KEEP EYELINE RELATIVELY HIGH ON SKULL.



NOTE THE BULBOUS REAR SKULL!



* HEAD COMES TO SUBTLE POINT!



MAKE SURE EYES AND EYEBROWS READ WITHIN GLASSES.

FULL NOSE!

FOLLOW JAW THRU FROM SKULL!



DOC HAS A WIDE ACTING RANGE! VERY SUBTLE TO VERY BROAD.

(A)

NO

(B)

NO

YES!

I PREFER 'B'!

LIKE DEAN, DOC IS SLIGHT OF SHOULDERS. STILL, HE DOES HAVE THEM!! MAKE SURE THEY READ, PLEASE!

DON'T GIVE TOO MUCH "ENGLISH" OR CURVE TO DOC'S BEARD, AND MAKE SURE IT TRAVELS OFF OF HIS HEAD SHAPE!

NO

YES!

DOC'S KIND OF A WHACKY CHARACTER, BUT HE'S NOT CARTOONISH! WATCH FOR!!!

POOR PROPORTIONS!

LUMPY DETAILS

SIMPLIFIED HANDS!

JOINTS THAT BEND TOO MUCH!

the DANGERS OF DRAWING DOC!

NO!

HEAD TOO POINTY & THIN!

NO!

TOO PUFFY AND ROUNDED!

YES.

THIN FACED, BUT WITH A FULL CHEEK AND NOSE.

NO!

Please...

TRY TO DRAW ALL OF OUR CAST IN EITHER THEIR HEAD ON OR 3/4 POSES, AS SEEN ON THEIR MODELS. TRY NOT TO USE WEIRD 1/8 HEADS!

DOC'S GLASSES!

TAPER (on the top bar)

TAPER (on the bottom bar)

THICK HERE! (pointing to the bridge)

THIN HERE! (pointing to the temples)

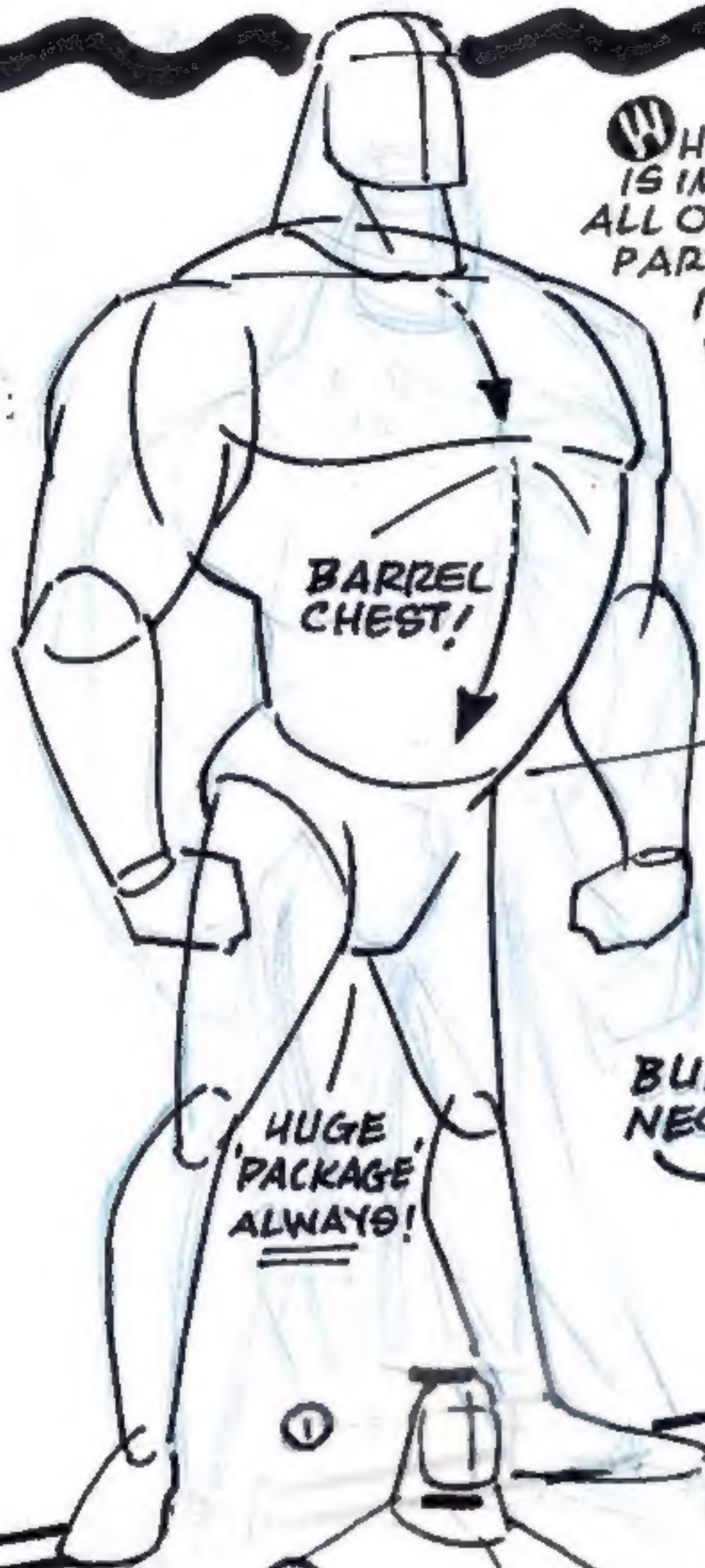
*FOR CLOSE UPS, DON'T FORGET THE HINGE PIECE!

A ALWAYS MAKE SURE DOC'S EYES ARE VISIBLE B'HIND HIS SPECS, UNLESS OTHERWISE INSTRUCTED.

PART 3

draw Brock... DRAW Death!

WHILE CONSTRUCTION IS IMPORTANT IN DRAWING ALL OF OUR CAST, IT'S PARTICULARLY IMPORTANT IN BROCK'S CASE, WITHOUT KILLER, SOLID STRUCTURE, BROCK CAN END UP LOOKING LIKE A PILE OF CATS WRESTLING IN A SACK!



THICK WAIST!

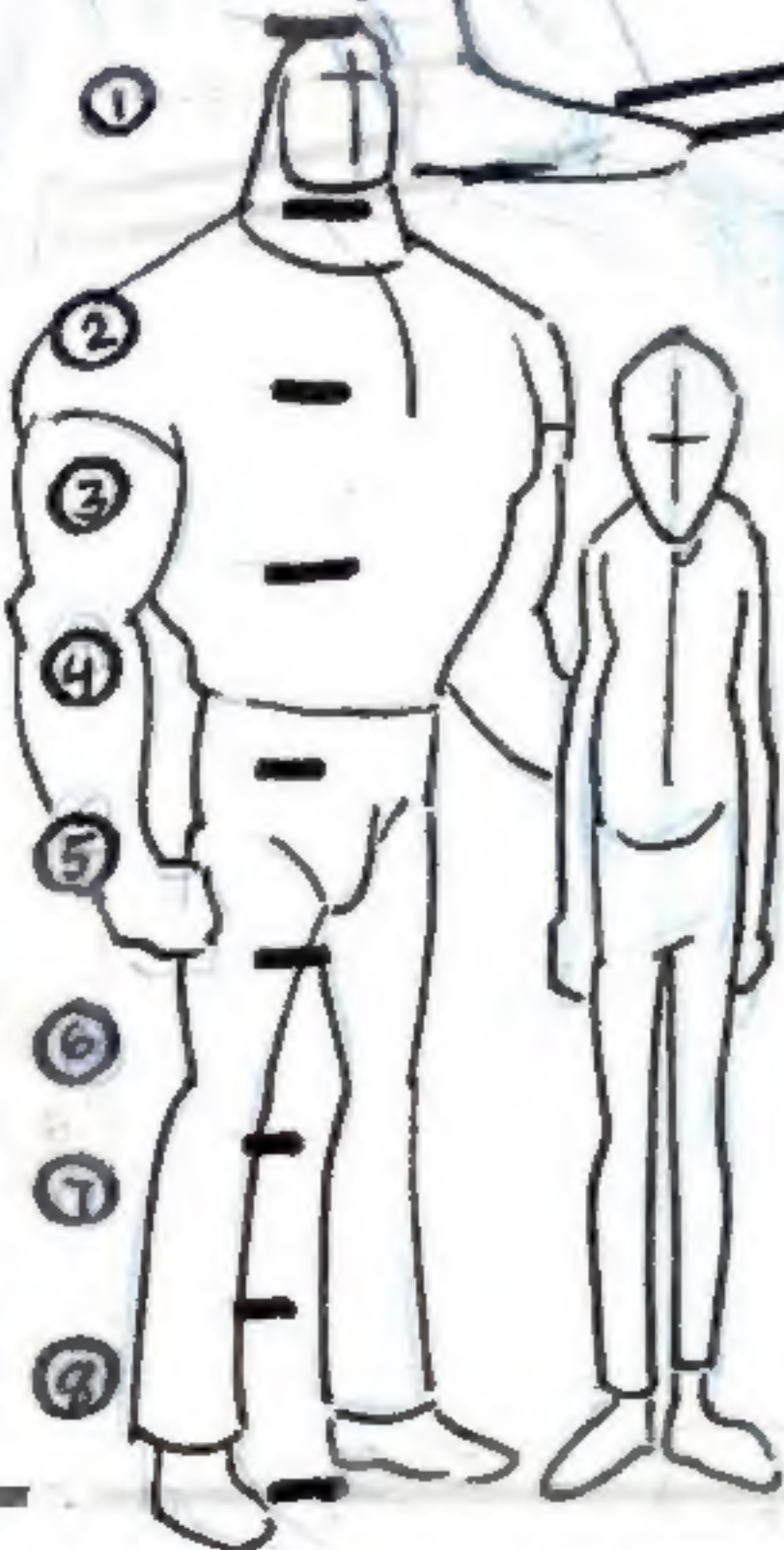
TINY SKULL!

BULL NECK

ALL JAW!



BROCK SHOULD BE APPROXIMATELY EIGHT HEADS TALL, MAKING HIM TOWER OVER MOST OF THE CAST!



SQUARED LOWER EAR!

SLOPED BROW

WEDGED, ANGULAR NOSE <KEEP LONG!>

FULL FULL ROUNDED CHEEK

SOFT SIDE BURNS

SEVERE LOWER LIP!

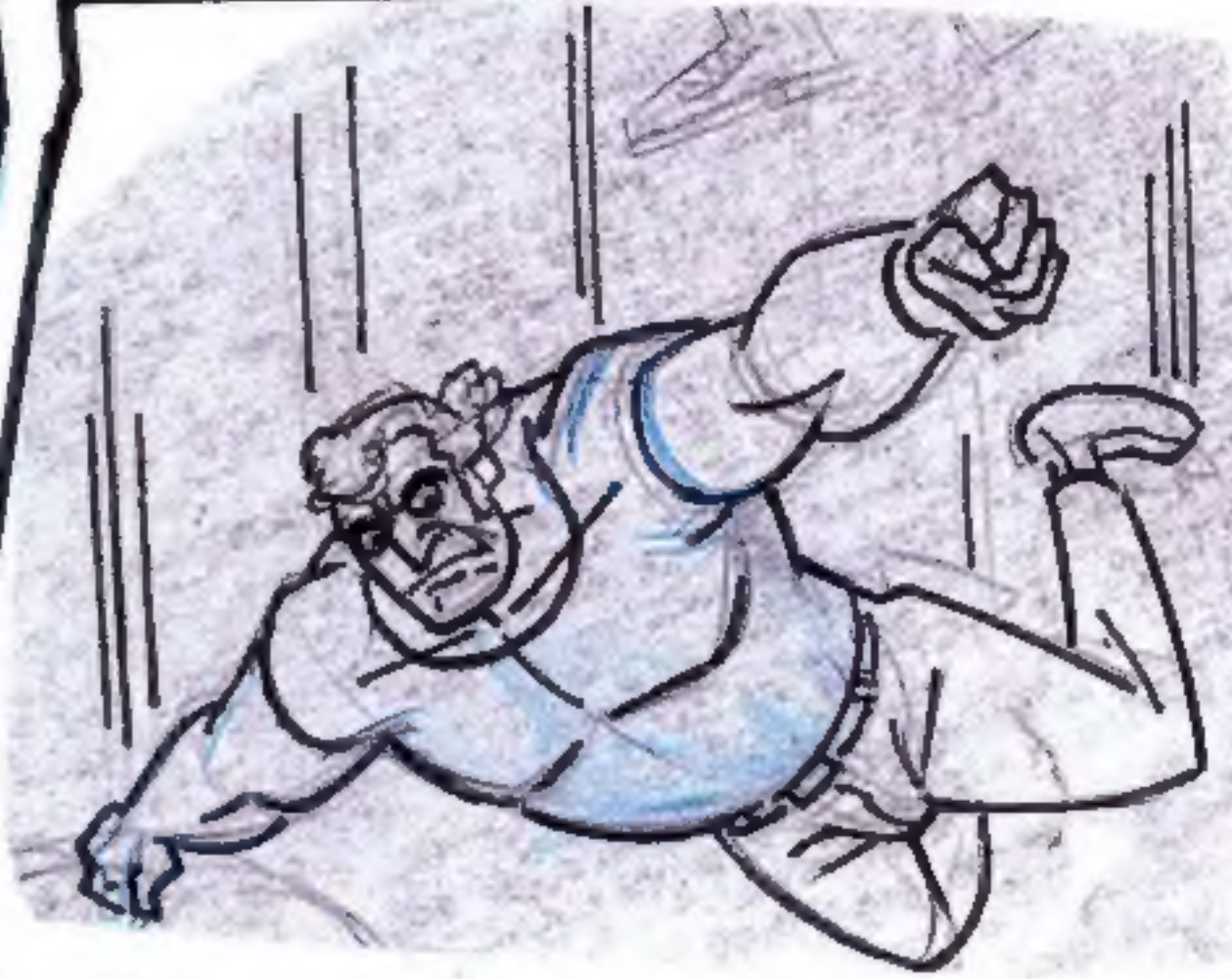


1 IN TERMS OF BOTH ACTING AND ACTION, BROCK'S NOT NORMALLY SUBTLE. EXTREMES USUALLY WORK BEST WITH HIM!!!



FLUID, WITH
PUSHED
PERSPECTIVE!!!

LIKE A
JACK
KIRBY OR
STERANKO
DRAWING!



STIFF AND
BLUNT—!!!

LIKE A
MIKE SEKOWSKY OR
DAN CLOWES
DRAWING!

BROCK
OOO IN
ACTION!

HE CAN BE
BORED AND STRAIGHT
FACED, EVEN IN VIOLENT
SITUATIONS!!!



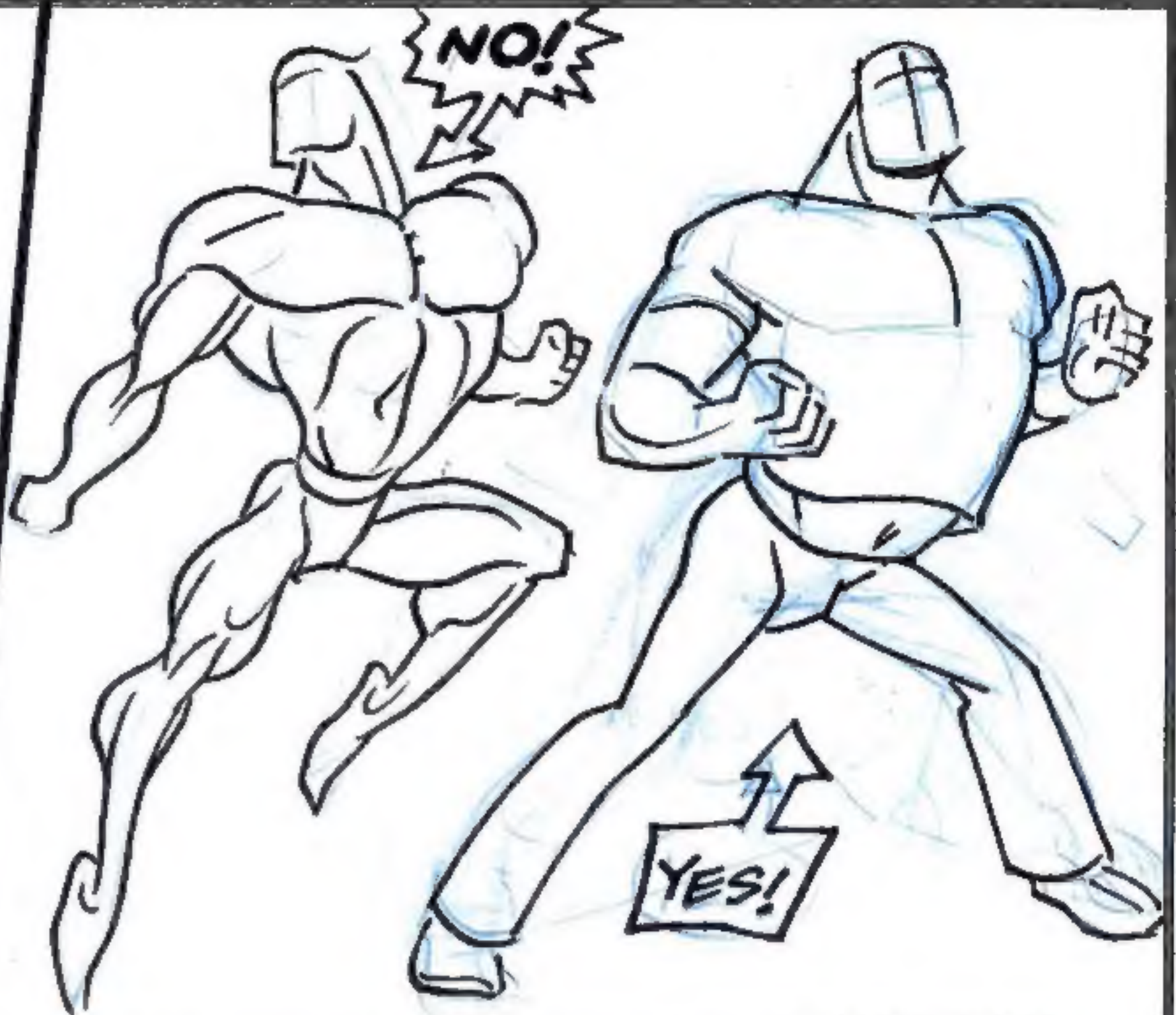
INTENSE.

MORE OFTEN THAN
NOT THE EXPRESSION
THAT WORKS BEST
FOR BROCK IS HIS
GRIM/INTENSE
FACE, AS SEEN
ON HIS
MODEL...

ALTHOUGH, WHEN
HIS BLOOD LUST IS
RAISED, HE CAN
GO FULL ON
BERZERK!!!



BEWARE the FATAL FLAWS of Brock



BROCK IS BUILT FOR POWER, NOT BEAUTY! MAKE SURE HE'S BARREL CHESTED AND THICK WAISTED!



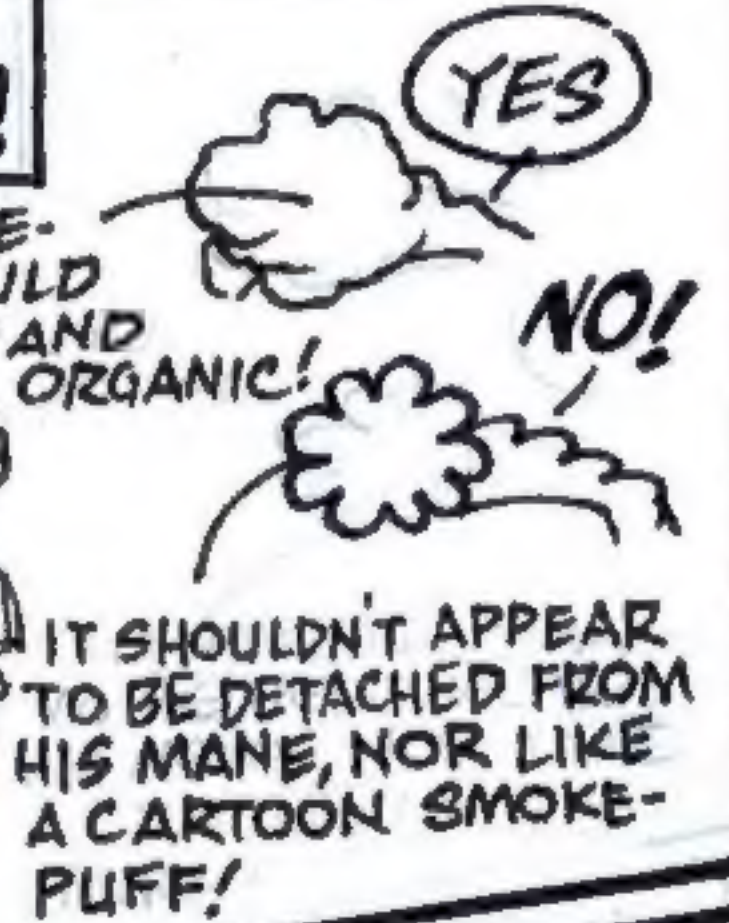
BROCK'S JAW IS CURVED. DO NOT SQUARE IT OFF!



BE CAREFUL! HIS MULLET SHOULD BE NEITHER TOO LONG OR 'POUFY'!

MULLET MADNESS!

HIS FORE-LOCK SHOULD BE SIMPLE AND ORGANIC!



IT SHOULDN'T APPEAR TO BE DETACHED FROM HIS MANE, NOR LIKE A CARTOON SMOKE-PUFF!



THIS IS GENERALLY THE PROPER STANCE FOR BROCK-- A BIT LIKE A STIFF GORILLA. HE SHOULD NEVER APPEAR TOO HEROIC OR FLUID WHEN STANDING STILL!



KEEP BROCK'S LIMBS THICK, SIMPLE AND WEDGED SHAPED--! REFRAIN FROM CARTOONING HIM UP!



LEGS TOO
SHORT!

NO!

YES

BECAUSE
BROCK IS SO
BROAD AND
TOP HEAVY,
YOU MAY BE
INCLINED TO
GIVE HIM
TINY LEGS--
DON'T!
HE NEEDS
LONG, STURDY
LEGS TO
PROPEL
HIM THRU
ACTION!

YES

BROCK'S NOT A KID ANYMORE, AND SHOULD
BE PROPORTIONED BLOCKY AND THICK! DEPENDING
ON THE POSE, HE CAN EVEN HAVE A BIT OF A GLUT...
BUT DON'T BUT DON'T OVERDO THE BELLY MEAT!

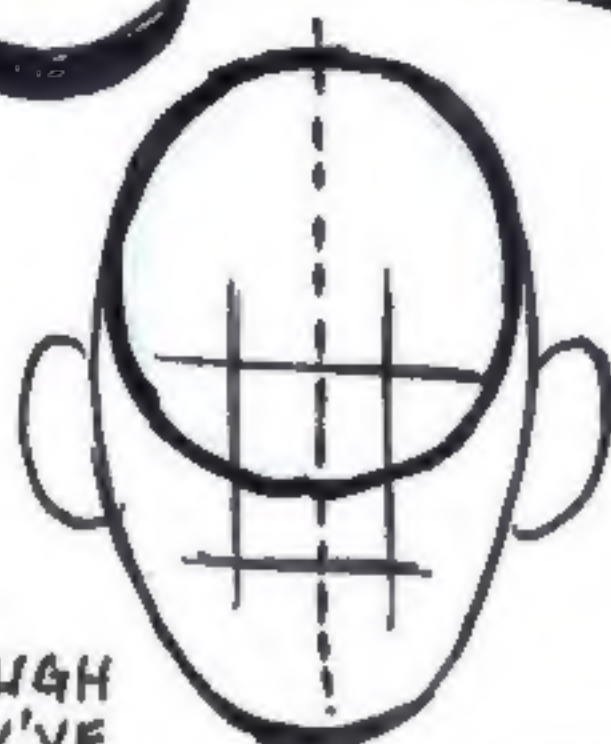
BROCK IS
OBTVIOUSLY
MUSCULAR, BUT
HE IS NOT "CUT"
OR "RIPPED"!!

YES!

NO!

DRAW HANK and DEAN

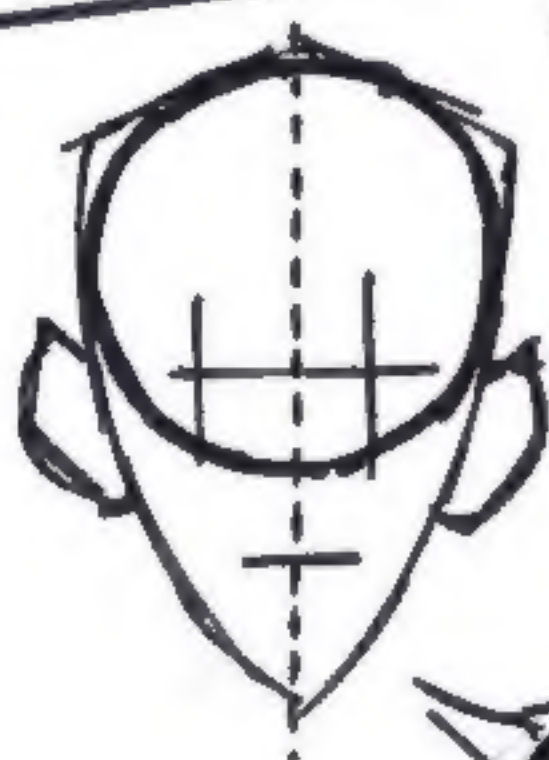
PART FOUR



ALTHOUGH THEY'VE DIFFERENT HEAD SHAPES THE BOYS HAVE THE EXACT SAME FACIAL FEATURES.



HANK'S HEAD IS NEARLY A PURE OVAL. IT'S ALL CURVE!



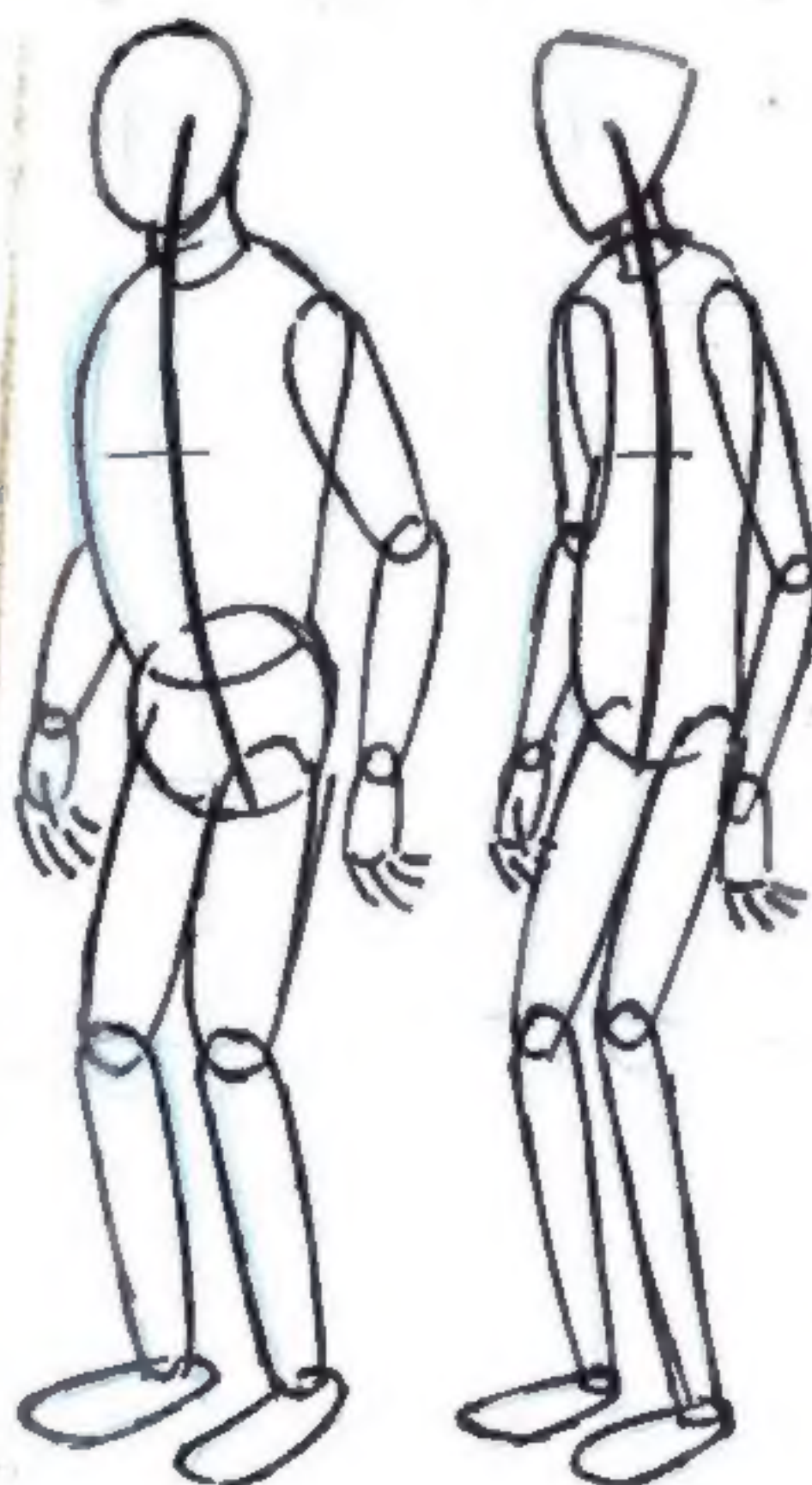
DEAN'S HEAD IS SHAPED LIKE A KERNLE OF CORN !!!

BOTH ANGLES AND CURVES!



HANK IS MORE ATHELETICALLY BUILT THAN DEAN. HIS POSTURE IS ALSO A LITTLE MORE ASSERTIVE.

DEAN IS BUILT A BIT MORE LIKE HIS DAD.



HIS TORSO AND LIMBS ARE THINNER THAN HANKS; HIS POSTURE A BIT SLUMPED.

DEAN HAS LONGER LEGS, HANK A LONGER TORSO, ALTHOUGH THEY ARE THE SAME HEIGHT!

act... OR DIE!

the VENTURE BOYS
IN ACTION!



AS HANK'S the MORE MASCULINE OF the TWO, HIS EXPRESSIONS TEND TO BE BROADER, AND SLIGHTLY MORE VAUDEVILIAN THAN DEAN'S. —